

ART: Block printing on fabric to create accurate patterns in the style of the 60s/70s.

D&T: Planning a design for a fabric bag, using stitching techniques for decoration. (inspired by iconic 60s and 70s logos)

MUSIC: Listen to and appraise music from the 1950s and 1960s describing the purpose of the songs. Describe the music using appropriate language.



PE:

Y5H Swimming (until half term)
Y5D/S Swimming (after half term)
Y56D/S Physical Activity /
Rugby / Basketball
Y5H Football / Tennis



RE:

Faith and Multicultural World.
People and their Beliefs.

CHARACTER EDUCATION:

Me in The World

Y5 How are laws made in the UK , Parliament, Public money, Personal money - loans, debt and interest
Y6 Environment and Sustainability, Pressure groups and charities

Me and My Relationships

Y5 Puberty emotions, Anti-social behaviour, and bullying.
Y6 Changing friendships and Relationships.



HISTORY: A broad overview of the changing culture of Britain after the war. Looking at fashion, music, inventions, transport and major events.

GEOGRAPHY: Locating where world events have taken place between 1950 and 2016.

SCIENCE: Y5- Earth and Space. Understanding the celestial and planetary movements within the solar system. Forces- gravity, water and air resistance.

Y6- Human Anatomy: focus on the circulatory system. Classification of animals and plants.



**YEAR 5/6
SPRING 2017
Rock 'n' Roll Child**

ENTRY POINT

-Inventions, Fashion, Music, Transport +
Events Quiz.
-1960s day

VISITS/EVENTS

-Jodrell Bank
-Y5 Liturgy
-Y6 @ Thomas Boughey (Friday pm)
-Y5 @ CCSC (Friday pm)
-Keele observatory
-Cycle Training (Bikeability)

CHALLENGE

-Science Week - Rockets (to the Moon!)
-Name that Year (Decade)
-Design and make Mother's Day bags

ENGLISH:

Y5- Narrative Poetry.

- Reports of major world events.
- Stories by significant authors.
- Explanations of the Solar System.
- Legends.

Y6- Biographies.

- Flashbacks.
- Discussion & persuasive writing.
- SATS revision.

MATHS:

Y5H - Imperial measures (including pre-decimalisation)

Y5/6 - Data handling and averages based on record sales of 50's and 60's bands.

Word problems using dates/times in history from 1950's onwards.

COMPUTING:

Understanding the concepts of Computer programming using Scratch to design and create digital games.

